



**Idaho Association of Counties  
Legislative Committee Meeting Agenda**

Conference Call/In-Person| 311 3<sup>rd</sup> St. S. Nampa, ID 83651 | June 10, 2019| 3:00 pm  
**Conference Call/In-Person 208-717-1950**

Chair: Chris Goetz, Clearwater Sheriff  
Vice-Chair: Donna Peterson, Payette Treasurer

IACA: Justin Baldwin, Gooding Assessor  
IACC: Doug Zenner, Nez Perce Commissioner  
IACRC: Carrie Bird, Clearwater Clerk  
IACT: Tracie Lloyd, Canyon Treasurer  
IPAA: Bryan Taylor, Canyon Prosecutor  
ISA: Kieran Donahue, Canyon Sheriff  
ISACC: Lucky Bourn, Minidoka Coroner

District 1: Dan Dinning, Boundary Commissioner  
District 2: Dave McGraw, Latah Commissioner  
District 3: Tom Dale, Canyon Commissioner  
District 4: Don Hall, Twin Falls Commissioner  
District 5: Craig Rowland, Bingham Sheriff  
District 6: Brent Mendenhall, Madison Commissioner

3:00 pm      **I. Call to order** - Chair Chris Goetz  
A. Roll Call  
B. Minutes – March 27, 2019

3:05 pm      **II. IAC Priorities**

- A. [H0173](#) Mail ballot threshold increase to 140 – To Governor
- B. [HJM005](#) No net loss land transfers to Federal Government – Died in Senate Resources
- C. [S1054](#) Regional Behavioral Health Board modification – To Governor
- D. [S1055](#) Repeal issuance of AIDS pamphlets w/ marriage licenses – To Governor
- E. [S1074](#) Jail medical for individuals released from sheriff's custody – House Floor
- F. [S1093](#) Pretrial supervision fees, Odyssey – To Governor
- G. [S1116](#) Apportionment of liquor funds for magistrate court - To Governor
- H. [S1122](#) Juvenile probation fees, Odyssey - To Governor
- I. [S1123](#) Tax intercept for debts less than \$50 - To Governor
- J. [S1126](#) Budget surplus eliminator – House Transportation
- K. Public Defense, Justice Levy,

4:00 pm      **III. New Business**

- A. Roles and Responsibilities
- B. Medicaid Expansion
- C. Transportation
- D. Online Notice
- E. Exemptions
- F. Eller v. Idaho
- G. Administrative Procedures Act
- H. Other

5:00 pm      **IV. Adjourn**